

# Thomas Soto

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6350 Christie Ave. Apt 105  
Emeryville, CA 94608

## Qualifications

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Supporting and Collaborating with teams to produce high quality audio & video projects and games. Proficient in composing editing, mixing, mastering, producing, and implementing. Strong administrative skills and passionate about quality acoustic experiences

## Education

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### Bachelor of Music, Technology and Applied Composition

August 2015 - May 2019

-San Francisco Conservatory of Music, San Francisco, CA

## Work Experience

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### Thomas Soto Audio Services

January 2017 - Present

-Composer

- Composed, mixed, and produced music for short films and mobile games
- Creating, interactive sound and music systems in Wwise for use in Unity games
- Collaborating with various size teams in the construction of small, indie games.
- Composed music for Double A Labs, and the Reach podcast theme.

-Freelance Dialogue/Voice Editor

- Editing, trimming, and renaming large numbers of dialogue files
- Dialogue Editor for Bay Area Sound for XCOM: Chimera Squad by 2K Games.
- Splicing together and editing quality of Reach Podcast.

-Recording/Audio Engineer

- Set up and monitoring of live sound for a sound bath event featuring gongs, crystal bowls, vocals, and more, to 14 surround sound speakers.
- Recording of a variety of ensembles, including solo voice for classical album, and choir+strings for Millennium School
- Mixing and editing music and dialogue for podcasts and albums
- Head Audio Engineer for James Logan High School Marching Band

### San Francisco Conservatory of Music

January 2016 -May 2019

-Recording/Editing Engineer

- Setup and recording for a variety of music ensembles ranging from large, Multi-timbral ensembles, to solo instruments.
- Operation of recording sessions and live streaming services for concerts/private recordings
- Operation and understanding of complex mixing boards and audio systems.

-Executive Assistant

- Coordinating schedules and guests for multi department heads.
- Assisting in setting up and running major donor and administrative events, Including projects using Microsoft Office and Excel.
- Maintenance and upkeep of office and work spaces for multiple departments.

## Skills

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### Pro Tools

- Certified in January 2017
- Operated as the Recording Engineer of small to large orchestra recordings for indie films.
- Editing and Mixing a variety of projects ranging from orchestral to indie and/or pop band.

### Wwise

- Proficient in implementation of interactive music and sound design elements with Unity.

### Programming

- Proficient in the creation and manipulation of html and javascript, and implementation of multiple javascript libraries.
- Proficient in the use of MAX/MSP in the creation of adaptive music systems and data driven audio manipulation.

*References available upon request*